

NEW MUTANT STOCKS

Slimies:

"Slimies" are mutated, humanoid fish and amphibians such as frogs, newts, and carp.

Abilities: +2 Dex, -2 Int, -2 Cha

Speed: 30 ft.

Size: Medium-size

Stock Mutations: Gills, Swimmer (x2)

Random Stock Mutations:

01-30: Spring Legs

31-60: Scales

61-90: Chameleon Skin

91-00: Lightning Touch (ala Electric Eel)

Stock Defect: Sensitivity to Fire

ECL: +2

Starting Class Level: 2nd

Featheries:

"Featheries" are mutated birds. 'Nuff said.

Abilities: +2 Dex, +2 Cha, -2 Int

Speed: 30 ft.

Size: Medium-size

Stock Mutations: Feathers (same as Fur), Wings (as creature 1 size smaller)

Random Stock Mutations:

01-40: Keen Eyes

41-70: Claws

71-00: Haste Self

Stock Defect: Fragile

ECL: +2

Starting Class Level: 2nd

Squishies:

"Squishies" are mutant mollusks and invertebrates such as worms, slugs, and octopi.

Abilities: +2 Str, +2 Con, -4 Int, -2 Cha, -2 Wis

Speed: 20 ft.

Size: Medium-size

Stock Mutations: Padded Feet, Immunity/Psychic, Tremorsense

Random Stock Mutations:

01-30: Gills

31-60: Tentacles

61-80: Chameleon Skin

81-00: Carapace

Stock Defect:

Real Slow

ECL: +2

Starting Class Level: 2nd

Blossoms:

"Blossoms" are mutated humanoid flowering plants.

Abilities: +2 Cha, -2 Con

Speed: 30 ft.

Size: Medium-size

Stock Mutations: Blindsight, Photosynthetic, Overpowering Stench

Random Stock Mutations:

01-40: Swimmer

41-70: Thorns (As Quills)

71-00: Heightened Charisma

Stock Defect: Fragile

ECL: +2

Starting Class Level: 2nd

Scrubs:

"Scrubs" are mutated humanoid grasses, brush, and weeds.

Abilities: Normal

Speed: 30 ft.

Size: Medium-size

Stock Mutations: Blindsight, Photosynthetic, Chameleon Skin

Random Stock Mutations:

01-40: Thorns (as Quills)

41-70: Dual Brain

71-00: Regeneration

Stock Defect: Reduced Charisma

ECL: +2

Starting Class Level: 2nd

Shrooms:

"Shrooms" are mutated humanoid mushrooms and lichen.

Abilities: +4 Con, -2 Int, -2 Wis, -2 Cha
Speed: 30 ft.

Size: Medium-size

Stock Mutations: Blindsense, Immunity to Psychics, Universal Digestion

Random Stock Mutations:

01-40: Low-light Vision

41-70: Overpowering Stench

71-00: Darkvision

Stock Defect: Smaller

ECL: +2

Starting Class Level: 2nd

Pricklies:

"Pricklies" are mutated humanoid cacti and other hardy desert plants.

Abilities: +2 Con, -2 Cha

Speed: 30 ft.

Size: Medium-size

Stock Mutations: Blindsense, Photosynthetic, Thorns (as Quills)

Random Stock Mutations:

01-40: Great Reserves

41-70: Amazing Fortitude

71-00: Poison Bite

Stock Defect: Frenzy

ECL: +2

Starting Class Level: 2nd

Vinies:

"Vinies" are mutated humanoid vines.
Duh...

Abilities: +2 Dex, -2 Con

Speed: 30 ft.

Size: Medium-size

Stock Mutations: Blindsense, Photosynthetic, Vines (as Tentacles)

Random Stock Mutations:

01-40: Climbing Hooks

41-70: Extra Arm

71-00: Extra Arms

Stock Defect: Reduced Strength

ECL: +2

Starting Class Level: 2nd

Woodies:

"Woodies" are mutated humanoid trees.

Abilities: +4 Str, +2 Con, -4 Dex, -2 Int

Speed: 30 ft.

Size: Medium-size

Stock Mutations: Blindsense, Photosynthetic, Bark (as Scales)

Random Stock Mutations:

01-40: Bigger

41-70: Heightened Constitution

71-00: Heightened Strength

Stock Defect: Stiff Motion

ECL: +2

Starting Class Level: 2nd

New Mutations**Gills**

You breathe water as easily as air.

Feat:--

Value: 1

Photosynthetic:

You derive nutrition directly from the sun.

Feat:--

Value: 3

Universal Digestion:

You are capable of digesting and deriving nutrition from anything organic you can fit into your mouth/stomach.

Feat: This now applies to inorganic items as well.

Value: 2

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